

Class: Ruby Date of project: Terms 1 and 2

Art- Colour mixing using primary colours, work with a variety of different brushes. Respond to the work of an artist- Paul Klee

DT – To design and make purposeful products. – Moveable picture. Select a range of tools and equipment.

Computing- Technology around us; Use different brushes and tools in a paint programme to create pictures.

English- Caption writing, setting descriptions, recount, diary entry, postcards. Daily phonics consolidating Phase 4 Mastery sounds and beginning Phase 5. Reading – linked to current phonic phase.

Grammar- Adjectives, nouns, verbs, using question marks, using conjunction 'and' for words

Oracy- Hot- Seating

Geography- To understand human and physical features. To compare the similarities and differences of geographical features of Wickwar to the coast

History- To explore significant people and events from the past. – Isambard Kingdom Brunel.

Maths- reading and writing numbers, representing numbers, add and subtract to 20, number bonds, recognise and name 2D and 3D shapes, money.

Music- To sing songs and chant rhymes with some expressions.

RSE/PSHE- Jigsaw – Term 1 – Being me in my world Term 2 – Celebrating Differences

PE- Gymnastics (bouncing, jumping, landing) Dance, Games (Focus on ball skills and throwing and catching).

RE- Who is a Christian and what do they believe?

Science- Identify and name different animals- inc birds, mammals, fish, amphibians, reptiles and invertebrates; Seasons



What is the story of the sea?

We will be focusing on books by the same author Julia Donaldson. We will be using (Fiction) Sharing a shell, The singing Mermaid, The Snail and the Whale.

(Non-Fiction)- Under the sea, Save the Ocean, First big book of the ocean, Famous People- Brunel

To immerse our learning we will have a blue drape, we will have an under the sea themed role play. We will have sounds of the sea music playing the background. Sea creature table clothes. We will have under the sea back drops and an underwater cave.

Global Link

- RNLI
- Frampton sea shanty singers.

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	Project	Why do we	What's the	What is that sea	What is the	Project outcome:
	launch:	remember	tune?	creature?	colour of the sea?	
l		Isambard		-		Pirate Day to raise
l		Kingdom	Music-	Computing-	Art – Paul Klee	money in aid of the
	Sea Shanty	Brunel?				RNLI.
	Singers		Learn a Sea	Creating a digital	Exploring colours	
		English/History	Shanty	painting of a sea	and textures.	Share learning with
				creature.		Shanty singers.
		Brunel - diary				