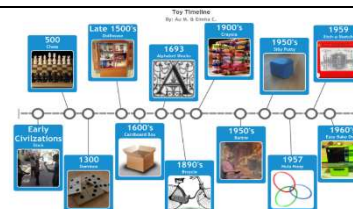


<b>Enquiry Question:</b> Have toys always been the same?	
<p><b>Disciplinary Concepts:</b> continuity and change, similarity, difference  <b>Substantive Concepts:</b> invention</p>	
<p><b>Programme of Study Statements</b>  Pupils should be taught about:</p> <ul style="list-style-type: none"> <li>Changes within living memory. Where appropriate, these should be used to reveal aspects of changes in national life</li> </ul>	<p><b>Key Vocabulary</b></p> <ul style="list-style-type: none"> <li>toys, Hopscotch, Jack-in-the-Box, 5 Stones, rocking horse, train set, wooden top, spinning top, skipping rope, peg doll, thaumatrope, rag balls, past, Victorian, handmade, clockwork, wooden, metal, pull-along, wind up, internet, devices, electronic, digital</li> </ul>
<p><b>Prior Knowledge</b></p> <ul style="list-style-type: none"> <li>used the language of the past – long ago, once upon a time</li> <li>talked about the lives of people around them</li> <li>started to understand the past through story</li> </ul>	<p><b>Future Knowledge</b></p> <ul style="list-style-type: none"> <li>develop chronological understanding</li> <li>develop understanding of the terms invention, innovation (Y2)</li> </ul>
<p><b>Disciplinary Knowledge</b></p> <ul style="list-style-type: none"> <li>observe and use pictures, photographs and artefacts to find out about the past;</li> <li>observe or handle evidence to ask simple questions about the past</li> <li>observe or handle evidence to find answers to simple questions about the past on the basis of simple observations</li> </ul>	<p><b>Substantive Knowledge</b></p> <ul style="list-style-type: none"> <li>to understand children have always played with toys and games</li> </ul>

- use words and phrases such as: old, new, earliest, latest, past, present, future, century, new, newest, old, oldest, modern, before, after to show the passing of time
- to understand similarities and differences between ways of life in different periods
- talk, write and draw about things from the past
- sequence pictures from different periods

- to place toys from different periods chronologically on a simple timeline
- to know some popular games children would have played in the past
- to sort toys and games into old and new
- to know common materials toys were made from pre the invention of plastic
- to understand how toys moved before the invention of electricity and batteries
- to understand how the internet has changed play and games

**Timeline /chronology**



**Cultural Capital**

**Visits and visitors**

- Yate Heritage Centre Workshop visit – Toys and Games
- Invite older generation from the local community/grandparents in to talk about their favourite toys from their childhoods.
- Weston- Super-Mare Toy Museum

**Experiences**

- Play with old toys
- Play games children from the past would have played
- Children to share their favourite toys/games with each other

**Community Events and links**

- Yate Heritage Centre – Loan Box

**Global Issues**

- Impact of the internet in wider life

<ul style="list-style-type: none"> <li>• Links with older generation from the community – invite in for a coffee morning to share learning?</li> <li>• Donate a Toy – Local Hospice Fundraiser</li> </ul>	<ul style="list-style-type: none"> <li>• Poverty – life for children in poorer countries</li> </ul>
<p><b>Key texts</b></p> <ul style="list-style-type: none"> <li>• The History of Toys – Helen Cox Cannons</li> <li>• Toys in the Past – Joanna Brundle</li> <li>• What Was it Like in the Past: Toys – Kamini Kahanduri</li> </ul> <ul style="list-style-type: none"> <li>• <a href="https://onlinecollection.museumofplay.org/ArgusNet/Portal/Public.aspx?lang=en-US">https://onlinecollection.museumofplay.org/ArgusNet/Portal/Public.aspx?lang=en-US</a></li> <li>• <a href="https://www.mylearning.org/stories/toys-through-time/183">https://www.mylearning.org/stories/toys-through-time/183</a></li> <li>• <a href="https://www.arts.unsw.edu.au/sites/default/files/documents/GERRIC_The%20Games%20People%20Play%20Pre-Reading%202020.pdf">https://www.arts.unsw.edu.au/sites/default/files/documents/GERRIC_The%20Games%20People%20Play%20Pre-Reading%202020.pdf</a></li> </ul>	<p><b>Famous People</b></p> <ul style="list-style-type: none"> <li>• Frank Hornby</li> <li>• Margarete Steiff</li> <li>• Ole Kirk Christiansen (Lego)</li> </ul>