

Programme of Study Statements

Pupils should be taught:

- To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.
- To create sketch books to record their observations and use them to review and revisit ideas.
- To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- About great artists, architects and designers in history.

Skills

Become proficient in drawing, painting, sculpture and other art, craft and design techniques.

**Creativity**

Explore ideas, invent, imagine, problem solve

**Knowledge**

Learn great Artists, crafts and design, learn how artists use formal elements

**Reflection** (which leads to personal development)

Evaluate and Analyse own and others work.

**Artists and sketchbooks**

- To experiment with the styles used by other artists.
- To explain some of the features of art from historical periods and from different cultures
- To know how different artists developed their specific techniques
- To use journals to collect and record visual information, textiles, patterns from different source
- To annotate work in journals
- To use collage as a means of collecting ideas and information and building a visual vocabulary

Drawing - Artist Study -

Prior Knowledge/skills:

- I can use a wide range of drawing implements, to include chalk pastels and inks
- I can create tone and texture and different forms and shapes, pattern and colour
- I Know how to show facial expression in art
- I can Use different grades of pencils show tone and textures
- I can identify areas of shadow and light and blend tones accurately to create soft gradients.
- I can use shading to show shadows and reflections using graded pencils.
- To use cross-hatching and hatching to show tone and texture.
- I can draw first hand observation and secondary sources images.

Sticky Knowledge:

- To use shading to add interesting effects to drawings, using different grades of pencils.
- To know how to draw from first-hand experience.
- To know how to select graded pencils for purpose.

Potential Evidence to support our Artist:

- I can explore drawing and blending lines to create different shades, textures and tones with different drawing mediums.
- I know how to mark areas of light and shadow in an observational drawing.
- I can refine techniques when using oil pastels and blend colours to create different tones and shades.
- I can begin to select pencil grades for purpose.

Key Vocabulary

Drawing mediums, shades, textures, tone, graduating tones shading.

Drawing

Vocabulary	Definition
Shades	The darkening or colouring of an illustration or diagram with parallel lines or a block of colour.
Tones	Tone shows lightness and darkness of colour. Tones are created by the way light falls on a 3D object. The parts of the object on which the light is strongest are called highlights and the darker areas are called shadows.
Graduating tones	Continuous shading from light to dark and vice versa.
Background	The ground or parts of a scene that are behind the main subject of the art work.
Shading	Shading is showing levels of darkness on paper by applying media more densely or with a darker shade for darker areas, and less densely or with a lighter shade for lighter areas.

Artist study

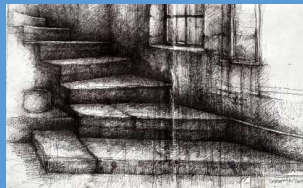
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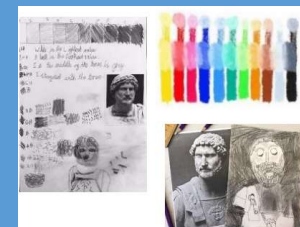
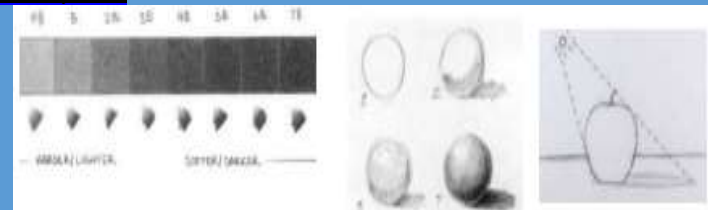
Ian Murphy



Rembrandt



Techniques



Cultural Capital		
Visits and visitors	Experiences and events	Key texts
Community events and links	Global issues	Life skills Curiosity Creativity Resilience Making Links