

**Programme of Study Statements**

Pupils should be taught:

- to use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work

**Skills**

Become proficient in drawing, painting, sculpture and other art, craft and design techniques.

**Creativity**

Explore ideas, invent, imagine, problem solve

**Knowledge**

Learn great Artists, crafts and design, learn how artists use formal elements

**Reflection** (which leads to personal development)

Evaluate and Analyse own and others work.

**Artists and sketchbooks**

- I can suggest how artists have used colour, pattern and shape
- I know how to create a piece of art in response to the work of a well-known artist
- I can develop and record my ideas through painting, drawing and sculpture in response to first-hand observations.

## Painting - ?

### Prior knowledge/skills:

- I can mix paint to create a secondary colour by combining two primary colours.
- I can start to experiment with different tones by adding black and white.
- I can use different brush sizes and types for a purpose.
- I can use different ways to apply paint (brush, hands, fingers, spatula)
- I can experiment with different textures (sand, sand sawdust, glue with paint)
- I know the primary colours and secondary colours and know where they are on a colour wheel.
- I understand the different properties of the paint types.
- I have an awareness of the variety of colour in the environment

### Sticky Knowledge:

- To know how to mix paint to create all the secondary colours
- To know how to create brown with paint
- To know how to create tints with paint by adding white and know how to create tones with paint by adding black
- To be able to discuss artist's use of painting effects

### Potential Evidence to support our Artist:

- I can continue to use different brush sizes and types
- I know how to achieve tints by adding white.
- I know how to achieve black by adding black or darker colours
- I know how to mix secondary colours and can name them.
- I know how to mix paint to achieve brown
- I can explore wash, strokes, layers, blending, splash and dip techniques and I know how famous artists use these.
- I can use paint to create pattern and repetition and to add detail and sharp lines.

### Key Vocabulary

tones, tints, strokes, blending, splash and dip techniques, layering, repetition, pattern, washes, application, textures

# Painting

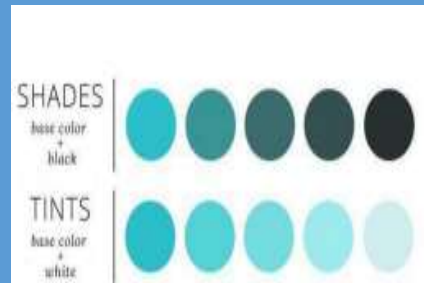
## Vocabulary

## Definition

Tint	A mixture of a colour with white, which increases lightness.
Shade	A mixture with black, which increases darkness.
Tone	Is produced either by mixing a colour with grey, or by both tinting and shading.
Washes	A term for a visual arts technique resulting in a semi-transparent layer of colour.
Application	The way in which art materials are transferred to a surface.
Textures	Texture refers to the surface quality in a work of art. Texture that is created to look like something it is not, is called visual or implied texture.

## Artist study

## Techniques



Cultural Capital		
Visits and visitors	Experiences and events	Key texts
Community events and links	Global issues	Life skills