

Amethyst Class

Newsletter



Year of Computing – Animation with Aardman Studios

On Wednesday afternoon, the class had their workshop with Aardman and each child created their own Gromit. They spent over an hour and a half carefully sculpting the modelling clay to create the different body sections and finally gave the dog their own personal touch with eyes and a nose.

In class we used ZU3D to create an animated movie using the character they made. The plan is for these models to come home and the children create an animation to be entered into a school competition.

