



Crystal Class News

9th June 2017

Things to note:

Next week, we shall be investigating 'Time' in Maths. One of the expectations in year 3 is to read an analogue clock to the nearest minute. Could I please ask you to encourage your child to read the time at home as much as possible (preferably on an analogue clock) as this will help your child's learning next week.

As part of our project, the children shall be writing a persuasive letter to you next week, requesting any contributions which we could send to charity shops. This can be such things as old toys, clothes or anything else which could be sold in charity shops. If you could have a look around your homes for anything you would be happy to give to charity, Crystal Class would greatly appreciate this. Look forward to a letter from your child next week. I hope their persuasive language certainly convinces you.

What we have been learning:

English: We have completed all of our Iron Man poetry this week, focusing on rhyming couplets. The children have written some lovely poems which are up on display in the class. In further preparation for our storywriting, the children have been looking at non-standard English, writing speech which demonstrates how people would speak. We had some amazing speech from robots, cavemen, parrots, snakes and many more. I look forward to seeing this skill in their stories.

Maths: This week, we have been problem solving with perimeter to ensure we truly understand how to calculate a perimeter. Once we were all confident, Crystal Class moved on to measuring and comparing capacity. We have looked at why we can't use a ruler to measure fluids and have learnt to read scales, compare the measurements and then calculate the difference.

Project 4: How can we adapt for disabilities?

The children have been using teamwork to design, record and practise their PE game, which they have adapted to suit the needs of those with a disability. The children have been very thoughtful when adapting their games. We have started to practise these games in PE.